Automate with REST

ONTAP Select

NetApp
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Automate with REST

Concepts

REST web services foundation

Representational State Transfer (REST) is a style for creating distributed web applications. When applied to the design of a web services API, it establishes a set of technologies and best practices for exposing server-based resources and managing their states. It uses mainstream protocols and standards to provide a flexible foundation for deploying and managing ONTAP Select clusters.

Architecture and classic constraints

REST was formally articulated by Roy Fielding in his PhD dissertation at UC Irvine in 2000. It defines an architectural style through a set of constraints, which collectively have improves web-based applications and the underlying protocols. The constraints establish a RESTful web services application based on a client/server architecture using a stateless communication protocol.

Resources and state representation

Resources are the basic components of a web-based system. When creating a REST web services application, early design tasks include:

- Identification of system or server-based resources
  Every system uses and maintains resources. A resource can be a file, business transaction, process, or administrative entity. One of the first tasks in designing an application based on REST web services is to identify the resources.

- Definition of resource states and associated state operations
  Resources are always in one of a finite number of states. The states, as well as the associated operations used to affect the state changes, must be clearly defined.

Messages are exchanged between the client and server to access and change the state of the resources according to the generic CRUD (Create, Read, Update, and Delete) model.

URI endpoints

Every REST resource must be defined and made available using a well-defined addressing scheme. The endpoints where the resources are located and identified use a Uniform Resource Identifier (URI). The URI provides a general framework for creating a unique name for each resource in the network. The Uniform Resource Locator (URL) is a type of URI used with web services to identify and access resources. Resources are typically exposed in a hierarchical structure similar to a file directory.
HTTP messages

Hypertext Transfer Protocol (HTTP) is the protocol used by the web services client and server to exchange request and response messages about the resources. As part of designing a web services application, HTTP verbs (such as GET and POST) are mapped to the resources and corresponding state management actions.

HTTP is stateless. Therefore, to associate a set of related requests and responses under one transaction, additional information must be included in the HTTP headers carried with the request/response data flows.

JSON formatting

While information can be structured and transferred between a client and server in several ways, the most popular option (and the one used with the Deploy REST API) is JavaScript Object Notation (JSON). JSON is an industry standard for representing simple data structures in plain text and is used to transfer state information describing the resources.

How to access the Deploy API

Because of the inherent flexibility of REST web services, the ONTAP Select Deploy API can be accessed in several different ways.

Deploy utility native user interface

The primary way you access the API is through the ONTAP Select Deploy web user interface. The browser makes calls to the API and reformats the data according to the design of the user interface. You also access the API through the Deploy utility command line interface.

ONTAP Select Deploy online documentation page

The ONTAP Select Deploy online documentation page provides an alternative access point when using a browser. In addition to providing a way to execute individual API calls directly, the page also includes a detailed description of the API, including input parameters and other options for each call. The API calls are organized into several different functional areas or categories.

Custom program

You can access the Deploy API using any of several different programming languages and tools. Popular choices include Python, Java, and cURL. A program, script, or tool that uses the API acts as a REST web services client. Using a programming language allows you to better understand the API and provides an opportunity to automate the ONTAP Select deployments.

Deploy API versioning

The REST API included with ONTAP Select Deploy is assigned a version number.
The API version number is independent of the Deploy release number. You should be aware of the API version included with your release of Deploy and how this might affect your use of the API.

The current release of the Deploy administration utility includes version 3 of the REST API. Past releases of the Deploy utility include the following API versions:

**Deploy 2.8 and later**
ONTAP Select Deploy 2.8 and all later releases include version 3 of the REST API.

**Deploy 2.7.2 and earlier**
ONTAP Select Deploy 2.7.2 and all earlier releases include version 2 of the REST API.

Versions 2 and 3 of the REST API are not compatible. If you upgrade to Deploy 2.8 or later from an earlier release that includes version 2 of the API, you must update any existing code that directly accesses the API as well as any scripts using the command line interface.

**Basic operational characteristics**

While REST establishes a common set of technologies and best practices, the details of each API can vary based on the design choices. You should be aware of the details and operational characteristics of the ONTAP Select Deploy API before using the API.

**Hypervisor host versus ONTAP Select node**

A hypervisor host is the core hardware platform that hosts an ONTAP Select virtual machine. When an ONTAP Select virtual machine is deployed and active on a hypervisor host, the virtual machine is considered to be an ONTAP Select node. With version 3 of the Deploy REST API, the host and node objects are separate and distinct. This allows a one-to-many relationship, where one or more ONTAP Select nodes can run on the same hypervisor host.

**Object identifiers**

Each resource instance or object is assigned a unique identifier when it is created. These identifiers are globally unique within a specific instance of ONTAP Select Deploy. After issuing an API call that creates a new object instance, the associated id value is returned to the caller in the location header of the HTTP response. You can extract the identifier and use it on subsequent calls when referring to the resource instance.
The content and internal structure of the object identifiers can change at any time. You should only use the identifiers on the applicable API calls as needed when referring to the associated objects.

Request identifiers

Every successful API request is assigned a unique identifier. The identifier is returned in the `request-id` header of the associated HTTP response. You can use a request identifier to collectively refer to the activities of a single specific API request-response transaction. For example, you can retrieve all the event messages for a transaction based on the request id.

Synchronous and asynchronous calls

There are two primary ways that a server performs an HTTP request received from a client:

- Synchronous
  The server performs the request immediately and responds with a status code of 200, 201, or 204.
- Asynchronous
  The server accepts the request and responds with a status code of 202. This indicates the server has accepted the client request and started a background task to complete the request. Final success or failure is not immediately available and must be determined through additional API calls.

Confirming the completion of a long-running job

Generally, any operation that can take a long time to complete is processed asynchronously using a background task at the server. With the Deploy REST API, every background task is anchored by a Job object which tracks the task and provides information, such as the current state. A Job object, including its unique identifier, is returned in the HTTP response after a background task is created.

You can query the Job object directly to determine the success or failure of the associated API call. Refer to asynchronous processing using the Job object for additional information.

In addition to using the Job object, there are other ways you can determine the success or failure of a request, including:

- Event messages
  You can retrieve all the event messages associated with a specific API call using the request id returned with the original response. The event messages typically contain an indication of success or failure, and can also be useful when debugging an error condition.
- Resource state or status
  Several of the resources maintain a state or status value which you can query to indirectly determine the success or failure of a request.
Security

The Deploy API uses the following security technologies:

- Transport Layer Security
  All traffic sent over the network between the Deploy server and client is encrypted through TLS. Using the HTTP protocol over an unencrypted channel is not supported. TLS version 1.2 is supported.

- HTTP authentication
  Basic authentication is used for every API transaction. An HTTP header, which includes the user name and password in a base64 string, is added to every request.

Request and response API transaction

Every Deploy API call is performed as an HTTP request to the Deploy virtual machine which generates an associated response to the client. This request/response pair is considered an API transaction. Before using the Deploy API, you should be familiar with the input variables available to control a request and the contents of the response output.

Input variables controlling an API request

You can control how an API call is processed through parameters set in the HTTP request.

Request headers

You must include several headers in the HTTP request, including:

- content-type
  If the request body includes JSON, this header must be set to application/json.

- accept
  If the response body will include JSON, this header must be set to application/json.

- authorization
  Basic authentication must be set with the user name and password encoded in a base64 string.

Request body

The content of the request body varies depending on the specific call. The HTTP request body consists of one of the following:

- JSON object with input variables (such as, the name of a new cluster)
- Empty
Filtering objects

When issuing an API call that uses GET, you can limit or filter the returned objects based on any attribute. For example, you can specify an exact value to match:

<field>=<query value>

In addition to an exact match, there are other operators available to return a set of objects over a range of values. ONTAP Select supports the filtering operators shown below.

<table>
<thead>
<tr>
<th>Operator</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>=</td>
<td>Equal to</td>
</tr>
<tr>
<td>&lt;</td>
<td>Less than</td>
</tr>
<tr>
<td>&gt;</td>
<td>Greater than</td>
</tr>
<tr>
<td>&lt;=</td>
<td>Less than or equal to</td>
</tr>
<tr>
<td>&gt;=</td>
<td>Greater than or equal to</td>
</tr>
<tr>
<td>!</td>
<td>Not equal to</td>
</tr>
<tr>
<td>*</td>
<td>Greedy wildcard</td>
</tr>
</tbody>
</table>

You can also return a set of objects based on whether a specific field is set or not set by using the null keyword or its negation (!null) as part of the query.

Selecting object fields

By default, issuing an API call using GET returns only the attributes that uniquely identify the object or objects. This minimum set of fields acts as a key for each object and varies based on the object type. You can select additional object properties using the fields query parameter in the following ways:

- **Inexpensive fields**
  Specify `fields=*` to retrieve the object fields that are maintained in local server memory or require little processing to access.

- **Expensive fields**
  Specify `fields=**` to retrieve all the object fields, including those requiring additional server processing to access.

- **Custom field selection**
  Use `fields=FIELDNAME` to specify the exact field you want. When requesting multiple fields, the values must be separated using commas without spaces.
As a best practice, you should always identify the specific fields you want. You should only retrieve the set of inexpensive or expensive fields when needed. The inexpensive and expensive classification is determined by NetApp based on internal performance analysis. The classification for a given field can change at any time.

**Sorting objects in the output set**

The records in a resource collection are returned in the default order defined by the object. You can change the order using the `order_by` query parameter with the field name and sort direction as follows:

```
order_by=<field name> asc|desc
```

For example, you can sort the type field in descending order followed by id in ascending order:

```
order_by=type desc, id asc
```

When including multiple parameters, you must separate the fields with a comma.

**Pagination**

When issuing an API call using GET to access a collection of objects of the same type, all matching objects are returned by default. If needed, you can limit the number of records returned using the `max_records` query parameter with the request. For example:

```
max_records=20
```

If needed, you can combine this parameter with other query parameters to narrow the result set. For example, the following returns up to 10 system events generated after the specified time:

```
time⇒ 2019-04-04T15:41:29.140265Z&max_records=10
```

You can issue multiple requests to page through the events (or any object type). Each subsequent API call should use a new time value based on the latest event in the last result set.

**Interpreting an API response**

Each API request generates a response back to the client. You can examine the response to determine whether it was successful and retrieve additional data as needed.

**HTTP status code**

The HTTP status codes used by the Deploy REST API are described below.

<table>
<thead>
<tr>
<th>Code</th>
<th>Meaning</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>200</td>
<td>OK</td>
<td>Indicates success for calls that do not create a new object.</td>
</tr>
<tr>
<td>201</td>
<td>Created</td>
<td>An object is successfully created; the location response header includes the unique identifier for the object.</td>
</tr>
<tr>
<td>Code</td>
<td>Meaning</td>
<td>Description</td>
</tr>
<tr>
<td>------</td>
<td>------------------</td>
<td>---------------------------------------------------------------------------------------------------------------------------------------------</td>
</tr>
<tr>
<td>202</td>
<td>Accepted</td>
<td>A long-running background job has been started to perform the request, but the operation has not completed yet.</td>
</tr>
<tr>
<td>400</td>
<td>Bad request</td>
<td>The request input is not recognized or is inappropriate.</td>
</tr>
<tr>
<td>403</td>
<td>Forbidden</td>
<td>Access is denied due to an authorization error.</td>
</tr>
<tr>
<td>404</td>
<td>Not found</td>
<td>The resource referred to in the request does not exist.</td>
</tr>
<tr>
<td>405</td>
<td>Method not allowed</td>
<td>The HTTP verb in the request is not supported for the resource.</td>
</tr>
<tr>
<td>409</td>
<td>Conflict</td>
<td>An attempt to create an object failed because the object already exists.</td>
</tr>
<tr>
<td>500</td>
<td>Internal error</td>
<td>A general internal error occurred at the server.</td>
</tr>
<tr>
<td>501</td>
<td>Not implemented</td>
<td>The URI is known but is not capable of performing the request.</td>
</tr>
</tbody>
</table>

**Response headers**

Several headers are included in the HTTP response generated by the Deploy server, including:

- **request-id**
  Every successful API request is assigned a unique request identifier.

- **location**
  When an object is created, the location header includes the complete URL to the new object including the unique object identifier.

**Response body**

The content of the response associated with an API request differs based on the object, processing type, and the success or failure of the request. The response body is rendered in JSON.

- **Single object**
  A single object can be returned with a set of fields based on the request. For example, you can use GET to retrieve selected properties of a cluster using the unique identifier.

- **Multiple objects**
  Multiple objects from a resource collection can be returned. In all cases, there is a consistent format used, with **num_records** indicating the number of records and records containing an array of the object instances. For example, you can retrieve all the nodes defined in a specific cluster.

- **Job object**
  If an API call is processed asynchronously, a Job object is returned which anchors the background task. For example, the POST request used to deploy a cluster is processed asynchronously and returns a Job object.

- **Error object**
  If an error occurs, an Error object is always returned. For example, you will receive an error when
attempting to create a cluster with a name that already exists.

- Empty
  In certain cases, no data is returned and the response body is empty. For example, the response body is empty after using DELETE to delete an existing host.

**Asynchronous processing using the job object**

Some of the Deploy API calls, particularly those that create or modify a resource, can take longer to complete than other calls. ONTAP Select Deploy processes these long-running requests asynchronously.

**Asynchronous requests described using Job object**

After making an API call that runs asynchronously, the HTTP response code 202 indicates the request has been successfully validated and accepted, but not yet completed. The request is processed as a background task which continues to run after the initial HTTP response to the client. The response includes the Job object anchoring the request, including its unique identifier.

You should refer to the ONTAP Select Deploy online documentation page to determine which API calls operate asynchronously.

**Querying the Job object associated with an API request**

The Job object returned in the HTTP response contains several properties. You can query the state property to determine if the request completed successfully. A Job object can be in one of the following states:

- Queued
- Running
- Success
- Failure

There are two techniques you can use when polling a Job object to detect a terminal state for the task, either success or failure:

- Standard polling request
  Current Job state is returned immediately
- Long polling request
  Job state is returned only when one of the following occurs:
    - State has changed more recently than the date-time value provided on the poll request
    - Timeout value has expired (1 to 120 seconds)

Standard polling and long polling use the same API call to query a Job object. However, a long polling
request includes two query parameters: poll_timeout and last_modified.

💡 You should always use long polling to reduce the workload on the Deploy virtual machine.

**General procedure for issuing an asynchronous request**

You can use the following high-level procedure to complete an asynchronous API call:

1. Issue the asynchronous API call.
2. Receive an HTTP response 202 indicating successful acceptance of the request.
3. Extract the identifier for the Job object from the response body.
4. Within a loop, perform the following in each cycle:
   a. Get the current state of the Job with a long-poll request
   b. If the Job is in a non-terminal state (queued, running), perform loop again.
5. Stop when the Job reaches a terminal state (success, failure).

**Access with a browser**

**Before you access the API with a browser**

There are several things you should be aware of before using the Deploy online documentation page.

**Deployment plan**

If you intend to issue API calls as part of performing specific deployment or administrative tasks, you should consider creating a deployment plan. These plans can be formal or informal, and generally contain your goals and the API calls to be used. Refer to Workflow processes using the Deploy REST API for more information.

**JSON examples and parameter definitions**

Each API call is described on the documentation page using a consistent format. The content includes implementation notes, query parameters, and HTTP status codes. In addition, you can display details about the JSON used with the API requests and responses as follows:

- **Example Value**
  If you click *Example Value* on an API call, a typical JSON structure for the call is displayed. You can modify the example as needed and use it as input for your request.

- **Model**
  If you click *Model*, a complete list of the JSON parameters is displayed, with a description for each
Caution when issuing API calls

All API operations you perform using the Deploy documentation page are live operations. You should be careful not to mistakenly create, update, or delete configuration or other data.

Accessing the Deploy documentation page

You must access the ONTAP Select Deploy online documentation page to display the API documentation, as well as to manually issue an API call.

Before you begin

You must have the following:

- IP address or domain name of the ONTAP Select Deploy virtual machine
- User name and password for the administrator

Steps

1. Type the URL in your browser and press Enter:

   https://<ip_address>/api/ui

2. Sign in using the administrator user name and password.

Result

The Deploy documentation web page is displayed with the calls organized by category at the bottom of the page.

Understanding and executing an API call

The details of all the API calls are documented and displayed using a common format on the ONTAP Select Deploy online documentation web page. By understanding a single API call, you can access and interpret the details of all the API calls.

Before you begin

You must be signed in to the ONTAP Select Deploy online documentation web page. You must have the unique identifier assigned to your ONTAP Select cluster when the cluster was created.

About this task

You can retrieve the configuration information describing an ONTAP Select cluster using its unique identifier. In this example, all fields classified as inexpensive are returned. However, as a best practice you should request only the specific fields that are needed.
Steps

1. On the main page, scroll to the bottom and click **Cluster**.
2. Click **GET /clusters/{cluster_id}** to display the details of the API call used to return information about an ONTAP Select cluster.

**Workflow processes**

**Before you use the API workflows**

You should prepare to review and use the workflow processes.

**Understanding the API calls used in the workflows**

The ONTAP Select online documentation page includes the details of every REST API call. Rather than repeat those details here, each API call used in the workflow samples includes only the information you need to locate the call on the documentation page. After locating a specific API call, you can review the complete details of the call, including the input parameters, output formats, HTTP status codes, and request processing type.

The following information is included for each API call within a workflow to help locate the call on the documentation page:

- **Category**
  The API calls are organized on the documentation page into functionally related areas or categories. To locate a specific API call, scroll to the bottom of the page and click the applicable API category.

- **HTTP verb**
  The HTTP verb identifies the action performed on a resource. Each API call is executed through a single HTTP verb.

- **Path**
  The path determines the specific resource which the action applies to as part of performing a call. The path string is appended to the core URL to form the complete URL identifying the resource.

**Constructing a URL to directly access the REST API**

In addition to the ONTAP Select documentation page, you can also access the Deploy REST API directly through a programming language such as Python. In this case, the core URL is slightly different than the URL used when accessing the online documentation page. When accessing the API directly, you must append /api to the domain and port string. For example:

http://deploy.mycompany.com/api

**Workflow 1: Creating a single-node evaluation cluster on ESXi**

You can deploy a single-node ONTAP Select cluster on a VMware ESXi host
managed by vCenter. The cluster is created with an evaluation license.

The cluster creation workflow differs in the following situations:

- The ESXi host is not managed by vCenter (standalone host)
- Multiple nodes or hosts are used within the cluster
- Cluster is deployed in a production environment with a purchased license
- The KVM hypervisor is used instead of VMware ESXi

1. Register vCenter server credential

When deploying to an ESXi host managed by a vCenter server, you must add a credential before registering the host. The Deploy administration utility can then use the credential to authenticate to vCenter.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deploy</td>
<td>POST</td>
<td>/security/credentials</td>
</tr>
</tbody>
</table>

Curl

```
curl -iX POST -H 'Content-Type: application/json' -u admin:admin123 -k -d @step01
'https://10.21.191.150/api/security/credentials'
```

JSON input (step01)

```json
{
    "hostname": "vcenter.company-demo.com",
    "type": "vcenter",
    "username": "misteradmin@vsphere.local",
    "password": "mypassword"
}
```

Processing type

Asynchronous

Output

- Credential ID in the location response header
- Job object

2. Register a hypervisor host

You must add a hypervisor host where the virtual machine containing the ONTAP Select node will run.
<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>POST</td>
<td>/hosts</td>
</tr>
</tbody>
</table>

**Curl**

```bash
curl -iX POST -H 'Content-Type: application/json' -u admin:admin123 -k -d @step02
'https://10.21.191.150/api/hosts'
```

**JSON input (step02)**

```json
{
    "hosts": [
        {
            "hypervisor_type": "ESX",
            "management_server": "vcenter.company-demo.com",
            "name": "esx1.company-demo.com"
        }
    ]
}
```

**Processing type**

Asynchronous

**Output**

- Host ID in the location response header
- Job object

**3. Create a cluster**

When you create an ONTAP Select cluster, the basic cluster configuration is registered and the node names are automatically generated by Deploy.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>POST</td>
<td>/clusters</td>
</tr>
</tbody>
</table>

**Curl**

```
curl -iX POST -H 'Content-Type: application/json' -u admin:admin123 -k -d @step03
'https://10.21.191.150/api/clusters? node_count=1'
```
4. Configure the cluster

There are several attributes you must provide as part of configuring the cluster.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>PATCH</td>
<td>/clusters/{cluster_id}</td>
</tr>
</tbody>
</table>

**Curl**

You must provide the cluster ID.

curl -iX PATCH -H 'Content-Type: application/json' -u admin:admin123 -k -d @step04 'https://10.21.191.150/api/clusters/CLUSTERID'

**JSON input (step04)**

```json
{
    "dns_info": {
        "domains": ["lab1.company-demo.com"],
        "dns_ips": ["10.206.80.135", "10.206.80.136"]
    },
    "ontap_image_version": "9.5",
    "gateway": "10.206.80.1",
    "ip": "10.206.80.115",
    "netmask": "255.255.255.192",
    "ntp_servers": ["10.206.80.183"]
}
```
5. Retrieve the node name

The Deploy administration utility automatically generates the node identifiers and names when a cluster is created. Before you can configure a node, you must retrieve the assigned ID.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>GET</td>
<td>/clusters/{cluster_id}/nodes</td>
</tr>
</tbody>
</table>

**Curl**

You must provide the cluster ID.

```
```

**Processing type**

Synchronous

**Output**

- Array records each describing a single node with the unique ID and name

6. Configure the nodes

You must provide the basic configuration for the node, which is the first of three API calls used to configure a node.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>PATH</td>
<td>/clusters/{cluster_id}/nodes/{node_id}</td>
</tr>
</tbody>
</table>

**Curl**

You must provide the cluster ID and node ID.

```
curl -iX PATCH -H 'Content-Type: application/json' -u admin:admin123 -k -d @step06 'https://10.21.191.150/api/clusters/CLUSTERID/nodes/NODEID'
```

**JSON input (step06)**

You must provide the host ID where the ONTAP Select node will run.
Processing type
Synchronous

Output
None

7. Retrieve the node networks

You must identify the data and management networks used by the node in the single-node cluster. The internal network is not used with a single-node cluster.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>GET</td>
<td>/clusters/{cluster_id}/nodes/{node_id}/networks</td>
</tr>
</tbody>
</table>

Curl
You must provide the cluster ID and node ID.


Processing type
Synchronous

Output
- Array of two records each describing a single network for the node, including the unique ID and purpose

8. Configure the node networking

You must configure the data and management networks. The internal network is not used with a single-node cluster.

Issue the following API call two times, once for each network.
<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>PATCH</td>
<td>/clusters/{cluster_id}/nodes/{node_id}/networks/{network_id}</td>
</tr>
</tbody>
</table>

**Curl**

You must provide the cluster ID, node ID, and network ID.

```
curl -iX PATCH -H 'Content-Type: application/json' -u admin:admin123 -k -d @step08
```

**JSON input (step08)**

You need to provide the name of the network.

```json
{
   "name": "sDOT_Network"
}
```

**Processing type**

Synchronous

**Output**

None

**9. Configure the node storage pool**

The final step in configuring a node is to attach a storage pool. You can determine the available storage pools through the vSphere web client, or optionally through the Deploy REST API.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>PATCH</td>
<td>/clusters/{cluster_id}/nodes/{node_id}/networks/{network_id}</td>
</tr>
</tbody>
</table>

**Curl**

You must provide the cluster ID, node ID, and network ID.

```
curl -iX PATCH -H 'Content-Type: application/json' -u admin:admin123 -k -d @step09
'https://10.21.191.150/api/clusters/ CLUSTERID/nodes/NODEID'
```

**JSON input (step09)**

The pool capacity is 2 TB.
Processing type
Synchronous

Output
None

10.Deploy the cluster

After the cluster and node have been configured, you can deploy the cluster.

<table>
<thead>
<tr>
<th>Category</th>
<th>HTTP verb</th>
<th>Path</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cluster</td>
<td>POST</td>
<td>/clusters/{cluster_id}/deploy</td>
</tr>
</tbody>
</table>

Curl

You must provide the cluster ID.

```
curl -iX POST -H 'Content-Type: application/json' -u admin:admin123 -k -d @step10 'https://10.21.191.150/api/clusters/CLUSTERID/deploy'
```

JSON input (step10)

You must provide the password for the ONTAP administrator account.

```
{
    "ontap_credentials": {
        "password": "mypassword"
    }
}
```

Processing type
Asynchronous

Output
- Job object
Access with Python

Before you access the API using Python

You must prepare the environment before running the sample Python scripts.

Before you run the Python scripts, you must make sure the environment is configured properly:

• The latest applicable version of Python2 must be installed. The sample codes have been tested using Python2. They should also be portable to Python3, but have not been tested for compatibility.

• The Requests and urllib3 libraries must be installed. You can use pip or another Python management tool as appropriate for your environment.

• The client workstation where the scripts run must have network access to the ONTAP Select Deploy virtual machine.

In addition, you must have the following information:

• IP address of the Deploy virtual machine

• User name and password of a Deploy administrator account

Understanding the Python scripts

The sample Python scripts allow you to perform several different tasks. You should understand the scripts before using them at a live Deploy instance.

Common design characteristics

The scripts have been designed with the following common characteristics:

• Execute from command line interface at a client machine
  You can run the Python scripts from any properly configured client machine. See Before you begin for more information.

• Accept CLI input parameters
  Each script is controlled at the CLI through input parameters.

• Read input file
  Each script reads an input file based on its purpose. When creating or deleting a cluster, you must provide a JSON configuration file. When adding a node license, you must provide a valid license file.

• Use a common support module
  The common support module deploy_requests.py contains a single class. It is imported and used by each of the scripts.
Creating a cluster

You can create an ONTAP Select cluster using the script cluster.py. Based on the CLI parameters and contents of the JSON input file, you can modify the script to your deployment environment as follows:

- Hypervisor
  You can deploy to ESXi or KVM. When deploying to ESXi, the hypervisor can be managed by vCenter or can be a standalone host.

- Cluster size
  You can deploy a single-node or multiple-node cluster.

- Evaluation or production license
  You can deploy a cluster with an evaluation or purchased license for production.

The CLI input parameters for the script include:

- Host name or IP address of the Deploy server
- Password for the admin user account
- Name of the JSON configuration file
- Verbose flag for message output

Adding a node license

If you choose to deploy a production cluster, you must add a license for each node using the script add_license.py. You can add the license before or after you deploy the cluster.

The CLI input parameters for the script include:

- Host name or IP address of the Deploy server
- Password for the admin user account
- Name of the license file
- ONTAP user name with privileges to add the license
- Password for the ONTAP user

Deleting a cluster

You can delete an existing ONTAP Select cluster using the script delete_cluster.py.

The CLI input parameters for the script include:

- Host name or IP address of the Deploy server
- Password for the admin user account
- Name of the JSON configuration file
Python code samples

Script to create a cluster

You can use the following script to create a cluster based on parameters defined within the script and a JSON input file.

```python
#!/usr/bin/env python
#
# File: cluster.py
#
# (C) Copyright 2019 NetApp, Inc.
#
# This sample code is provided AS IS, with no support or warranties of
# any kind, including but not limited for warranties of merchantability
# or fitness of any kind, expressed or implied. Permission to use,
# reproduce, modify and create derivatives of the sample code is granted
# solely for the purpose of researching, designing, developing and
# testing a software application product for use with NetApp products,
# provided that the above copyright notice appears in all copies and
# that the software application product is distributed pursuant to terms
# no less restrictive than those set forth herein.
#
#-----------------------------------

import traceback
import argparse
import json
import logging

from deploy_requests import DeployRequests

def add_vcenter_credentials(deploy, config):
    """ Add credentials for the vcenter if present in the config ""
    log_debug_trace()
    
    vcenter = config.get('vcenter', None)
    if vcenter and not deploy.resource_exists('/security/credentials',
                                             'hostname', vcenter['hostname']):
        log_info("Registering vcenter {} credentials".format(vcenter['hostname']))
        data = {k: vcenter[k] for k in ['hostname', 'username', 'password']}
        data['type'] = "vcenter"
        deploy.post('/security/credentials', data)
```
def add_standalone_host_credentials(deploy, config):
    """ Add credentials for standalone hosts if present in the config.
    Does nothing if the host credential already exists on the Deploy.
    """
    log_debug_trace()

    hosts = config.get('hosts', [])
    for host in hosts:
        # The presence of the 'password' will be used only for standalone hosts.
        # If this host is managed by a vcenter, it should not have a host 'password'
        # in the json.
        if 'password' in host and not deploy.resource_exists('/security/credentials',
            'hostname', host['name']):
            log_info("Registering host {} credentials".format(host['name']))
            data = {'hostname': host['name'], 'type': 'host',
                'username': host['username'], 'password': host['password']}
            deploy.post('/security/credentials', data)

def register_unkown_hosts(deploy, config):
    """ Registers all hosts with the deploy server.
    The host details are read from the cluster config json file.
    This method will skip any hosts that are already registered.
    This method will exit the script if no hosts are found in the config.
    """
    log_debug_trace()

    data = {'hosts': []}
    if 'hosts' not in config or not config['hosts']:
        log_and_exit("The cluster config requires at least 1 entry in the 'hosts'
            list got {}".format(config))

        missing_host_cnt = 0
    for host in config['hosts']:
        if not deploy.resource_exists('/hosts', 'name', host['name']):
            missing_host_cnt += 1
            host_config = {'name': host['name'], 'hypervisor_type': host['type']}
            if 'mgmt_server' in host:
                host_config['management_server'] = host['mgmt_server']
                log_info("Registering from vcenter {}".format(host))

                if 'password' in host and 'user' in host:
                    host_config['credential'] = {
                        "password": host['password'], "username": host['user']}

            if 'mgmt_server' in host:
                host_config['mgmt_server'] = host['mgmt_server']
                log_info("Registering from vcenter {}".format(host))

            if 'password' in host and 'user' in host:
                host_config['credential'] = {
                    "password": host['password'], "username": host['user']}

            data['hosts'].append(host_config)
            deploy.post('/hosts', data)

        elif deploy.resource_exists('/hosts', 'name', host['name']):
            log_info("Updating host {} credentials".format(host['name']))
            data = {'hostname': host['name'], 'type': 'host',
                'username': host['username'], 'password': host['password']}
            deploy.put('/security/credentials', data)

        else:
            data = {'hostname': host['name'], 'type': 'host',
                'username': host['username'], 'password': host['password']}
            deploy.post('/security/credentials', data)
log_info("Registering {type} host {name}".format(**host))
data["hosts"].append(host_config)

# only post /hosts if some missing hosts were found
if missing_host_cnt:
    deploy.post('/hosts', data, wait_for_job=True)

def add_cluster_attributes(deploy, config):
    ''' POST a new cluster with all needed attribute values.
    Returns the cluster_id of the new config
    '''
    log_debug_trace()

    cluster_config = config['cluster']
    cluster_id = deploy.find_resource('/clusters', 'name', cluster_config['name'])

    if not cluster_id:
        log_info("Creating cluster config named {name}".format(**cluster_config))

        # Filter to only the valid attributes, ignores anything else in the json
        data = {k: cluster_config[k] for k in ['name', 'ip', 'gateway', 'netmask', 'ontap_image_version', 'dns_info', 'ntp_servers']}

        num_nodes = len(config['nodes'])

        log_info("Cluster properties: {}".format(data))

        resp = deploy.post('/v3/clusters?node_count={}'.format(num_nodes), data)
        cluster_id = resp.headers.get('Location').split('/')[-1]

    return cluster_id

def get_node_ids(deploy, cluster_id):
    ''' Get the the ids of the nodes in a cluster. Returns a list of node_ids.''
    log_debug_trace()

    response = deploy.get('/clusters/{}/nodes'.format(cluster_id))
    node_ids = [node['id'] for node in response.json().get('records')]
    return node_ids

def add_node_attributes(deploy, cluster_id, node_id, node):
    ''' Set all the needed properties on a node '''
    log_debug_trace()}
log_info("Adding node '{}' properties".format(node_id))

data = {k: node[k] for k in ['ip', 'serial_number', 'instance_type', 'is_storage_efficiency_enabled'] if k in node}

# Optional: Set a serial_number
if 'license' in node:
data['license'] = {'id': node['license']}

# Assign the host
host_id = deploy.find_resource('/hosts', 'name', node['host_name'])
if not host_id:
    log_and_exit("Host names must match in the 'hosts' array, and the nodes.host_name property")

data['host'] = {'id': host_id}

# Set the correct raid_type
is_hw_raid = not node['storage'].get('disks')  # The presence of a list of disks indicates sw_raid

data['passthrough_disks'] = not is_hw_raid

# Optionally set a custom node name
if 'name' in node:
data['name'] = node['name']

log_info("Node properties: {}".format(data))
deploy.patch('/clusters/{}/nodes/{}'.format(cluster_id, node_id), data)

---

def add_node_networks(deploy, cluster_id, node_id, node):
    ''' Set the network information for a node '''
    log_debug_trace()

    log_info("Adding node '{}' network properties".format(node_id))

    num_nodes = deploy.get_num_records('/clusters/{}/nodes'.format(cluster_id))

    for network in node['networks']:
        # single node clusters do not use the 'internal' network
        if num_nodes == 1 and network['purpose'] == 'internal':
            continue

        # Deduce the network id given the purpose for each entry
        network_id = deploy.find_resource('/clusters/{}/nodes/{}/networks'.format(cluster_id, node_id),
            'purpose', network['purpose'])
data = {"name": network['name']}

if 'vlan' in network and network['vlan']:
    data['vlan_id'] = network['vlan']

deploy.patch('/clusters/{}/nodes/{}/networks/{}'.format(cluster_id, node_id, network_id), data)

def add_node_storage(deploy, cluster_id, node_id, node):
    ''' Set all the storage information on a node '''
    log_debug_trace()
    log_info("Adding node '{}' storage properties".format(node_id))
    log_info("Node storage: {}".format(node['storage']['pools']))

data = {'pool_array': node['storage']['pools']}  # use all the json properties
deploy.post(  
    '/clusters/{}/nodes/{}/storage/pools'.format(cluster_id, node_id), data)

if 'disks' in node['storage'] and node['storage']['disks']:
    data = {'disks': node['storage']['disks']}
    deploy.post(  
        '/clusters/{}/nodes/{}/storage/disks'.format(cluster_id, node_id), data)

def create_cluster_config(deploy, config):
    ''' Construct a cluster config in the deploy server using the input json data '''
    log_debug_trace()
    cluster_id = add_cluster_attributes(deploy, config)
    node_ids = get_node_ids(deploy, cluster_id)
    node_configs = config['nodes']

    for node_id, node_config in zip(node_ids, node_configs):
        add_node_attributes(deploy, cluster_id, node_id, node_config)
        add_node_networks(deploy, cluster_id, node_id, node_config)
        add_node_storage(deploy, cluster_id, node_id, node_config)

    return cluster_id

def deploy_cluster(deploy, cluster_id, config):
    ''' Deploy the cluster config to create the ONTAP Select VMs. '''
    log_debug_trace()
    log_info("Deploying cluster: {}".format(cluster_id))

data = {'ontap_credential': {'password': config['cluster'][


deploy.post('/clusters/{}/deploy?inhibit_rollback=true'.format(cluster_id),
    data, wait_for_job=True)

    def log_debug_trace():
        stack = traceback.extract_stack()
        parent_function = stack[-2][2]
        logging.getLogger('deploy').debug('Calling %s()' % parent_function)

    def log_info(msg):
        logging.getLogger('deploy').info(msg)

    def log_and_exit(msg):
        logging.getLogger('deploy').error(msg)
        exit(1)

    def configure_logging(verbose):
        FORMAT = '%(asctime)-15s:%(levelname)s:%(name)s: %(message)s'
        if verbose:
            logging.basicConfig(level=logging.DEBUG, format=FORMAT)
        else:
            logging.basicConfig(level=logging.INFO, format=FORMAT)
            logging.getLogger('requests.packages.urllib3.connectionpool').setLevel(
                logging.WARNING)

    def main(args):
        configure_logging(args.verbose)
        deploy = DeployRequests(args.deploy, args.password)

        with open(args.config_file) as json_data:
            config = json.load(json_data)
            add_vcenter_credentials(deploy, config)
            add_standalone_host_credentials(deploy, config)
            register_unkown_hosts(deploy, config)
            cluster_id = create_cluster_config(deploy, config)
            deploy_cluster(deploy, cluster_id, config)
def parseArgs():
    parser = argparse.ArgumentParser(description='Uses the ONTAP Select Deploy API to construct and deploy a cluster.')
    parser.add_argument('-d', '--deploy', help='Hostname or IP address of Deploy server')
    parser.add_argument('-p', '--password', help='Admin password of Deploy server')
    parser.add_argument('-c', '--config_file', help='Filename of the cluster config')
    parser.add_argument('-v', '--verbose', help='Display extra debugging messages for seeing exact API calls and responses',
                        action='store_true', default=False)
    return parser.parse_args()

if __name__ == '__main__':
    args = parseArgs()
    main(args)

JSON for script to create a cluster

When creating or deleting an ONTAP Select cluster using the Python code samples, you must provide a JSON file as input to the script. You can copy and modify the appropriate JSON sample based on your deployment plans.

Single-node cluster on ESXi

```json
{
  "hosts": [
    {
      "password": "mypassword1",
      "name": "host-1234",
      "type": "ESX",
      "username": "admin"
    }
  ],
  "cluster": {
    "dns_info": {
      "domains": ["lab1.company-demo.com", "lab2.company-demo.com",
                   "lab3.company-demo.com", "lab4.company-demo.com"],
      "dns_ips": ["10.206.80.135", "10.206.80.136"]
    },
    "ontap_image_version": "9.7",
    "gateway": "10.206.80.1",
    "ip": "10.206.80.115",
```

Single-node cluster on ESXi using vCenter
{  
"hosts": [  
{  
"name":"host-1234",  
"type":"ESX",  
"mgmt_server":"vcenter-1234"  
}  
],  
  
"cluster": {  
"dns_info": {  
"domains": ["lab1.company-demo.com", "lab2.company-demo.com", "lab3.company-demo.com", "lab4.company-demo.com"],  
"dns_ips": ["10.206.80.135","10.206.80.136"]  
}  
},  
  
"ontap_image_version":"9.7",  
"gateway":"10.206.80.1",  
"ip":"10.206.80.115",  
"name":"mycluster",  
"ntp_servers": ["10.206.80.183","10.206.80.142"],  
"ontap_admin_password":"mypassword2",  
"netmask":"255.255.254.0"  
},  
  
"vcenter": {  
"password":"mypassword2",  
"hostname":"vcenter-1234",  
"username":"selectadmin"  
},  
  
"nodes": [  
{  
"serial_number": "3200000nn",  
"ip":"10.206.80.114",  
"name":"node-1",  
"networks": [  
{  
"name":"ONTAP-Management",  
"purpose":"mgmt",  
"vlan":null  
},  
{  
"name": "ONTAP-External",  
"purpose":"data",  
"vlan":null  
},  
{  
}  
]  
}  
}
Single-node cluster on KVM

```json
{
  "hosts": [
    {
      "password": "mypassword1",
      "name": "host-1234",
      "type": "KVM",
      "username": "root"
    }
  ],

  "cluster": {
    "dns_info": {
      "domains": ["lab1.company-demo.com", "lab2.company-demo.com", "lab3.company-demo.com", "lab4.company-demo.com"],
      "dns_ips": ["10.206.80.135", "10.206.80.136"]
    },

    "ontap_image_version": "9.7",
    "gateway": "10.206.80.1",
    "ip": "10.206.80.115",
    "vlan": null
  }
}
```
You can use the following script to add a license for an ONTAP Select node.

```json
{
  "name": "CBF4ED97",
  "ntp_servers": ["10.206.80.183", "10.206.80.142"],
  "ontap_admin_password": "mypassword2",
  "netmask": "255.255.254.0"
},

"nodes": [
  {
    "serial_number": "3200000nn",
    "ip": "10.206.80.115",
    "name": "node-1",
    "networks": [
      {
        "name": "ontap-external",
        "purpose": "mgmt",
        "vlan": 1234
      },
      {
        "name": "ontap-external",
        "purpose": "data",
        "vlan": null
      },
      {
        "name": "ontap-internal",
        "purpose": "internal",
        "vlan": null
      }
    ],
    "host_name": "host-1234",
    "is_storage_efficiency_enabled": false,
    "instance_type": "small",
    "storage": {
      "disk": [],
      "pools": [
        {
          "name": "storage-pool-1",
          "capacity": 4802666790125
        }
      ]
    }
  }
]
}

**Script to add a node license**

You can use the following script to add a license for an ONTAP Select node.
#!/usr/bin/env python
#
# File: add_license.py
#
# (C) Copyright 2019 NetApp, Inc.
#
# This sample code is provided AS IS, with no support or warranties of
# any kind, including but not limited for warranties of merchantability
# or fitness of any kind, expressed or implied. Permission to use,
# reproduce, modify and create derivatives of the sample code is granted
# solely for the purpose of researching, designing, developing and
# testing a software application product for use with NetApp products,
# provided that the above copyright notice appears in all copies and
# that the software application product is distributed pursuant to terms
# no less restrictive than those set forth herein.
#
##--------------------------------------------------------------------

import argparse
import logging
import json

from deploy_requests import DeployRequests

def post_new_license(deploy, license_filename):
    log_info('Posting a new license: {}'.format(license_filename))

    # Stream the file as multipart/form-data
    deploy.post('/licensing/licenses', data={},
                files={'license_file': open(license_filename, 'rb')})

    # Alternative if the NLF license data is converted to a string.
    # with open(license_filename, 'rb') as f:
    #     nlf_data = f.read()
    #     r = deploy.post('/licensing/licenses', data={},
    #                     files={'license_file': (license_filename, nlf_data)})

def put_license(deploy, serial_number, data, files):
    log_info('Adding license for serial number: {}'.format(serial_number))

    deploy.put('/licensing/licenses/{}'.format(serial_number), data=data, files=files)
def put_used_license(deploy, serial_number, license_filename, ontap_username, ontap_password):
    ''' If the license is used by an 'online' cluster, a username/password must be given. '''
    data = {'ontap_username': ontap_username, 'ontap_password': ontap_password}
    files = {'license_file': open(license_filename, 'rb')}
    put_license(deploy, serial_number, data, files)

def put_free_license(deploy, serial_number, license_filename):
    data = {}
    files = {'license_file': open(license_filename, 'rb')}
    put_license(deploy, serial_number, data, files)

def get_serial_number_from_license(license_filename):
    ''' Read the NLF file to extract the serial number '''
    with open(license_filename) as f:
        data = json.load(f)
        statusResp = data.get('statusResp', {})
        serialNumber = statusResp.get('serialNumber')
        if not serialNumber:
            log_and_exit("The license file seems to be missing the serialNumber")
        return serialNumber

def log_info(msg):
    logging.getLogger('deploy').info(msg)

def log_and_exit(msg):
    logging.getLogger('deploy').error(msg)
    exit(1)

def configure_logging():
    FORMAT = '%(asctime)-15s:%(levelname)s:%(name)s: %(message)s'
    logging.basicConfig(level=logging.INFO, format=FORMAT)
    logging.getLogger('requests.packages.urllib3.connectionpool').setLevel(logging.WARNING)

def main(args):
configure_logging()
serial_number = get_serial_number_from_license(args.license)
deploy = DeployRequests(args.deploy, args.password)

# First check if there is already a license resource for this serial-number
if deploy.find_resource('/licensing/licenses', 'id', serial_number):
    # If the license already exists in the Deploy server, determine if its used
    if deploy.find_resource('/clusters', 'nodes.serial_number', serial_number):
        # In this case, requires ONTAP creds to push the license to the node
        if args.ontap_username and args.ontap_password:
            put_used_license(deploy, serial_number, args.license,
                             args.ontap_username, args.ontap_password)
        else:
            print "ERROR: The serial number for this license is in use. Please provide ONTAP credentials."
        else:
            # License exists, but its not used
            put_free_license(deploy, serial_number, args.license)
    else:
        # No license exists, so register a new one as an available license for later use
        post_new_license(deploy, args.license)
else:
    # No license exists, so register a new one as an available license for later use
    post_new_license(deploy, args.license)

def parseArgs():
    parser = argparse.ArgumentParser(description='Uses the ONTAP Select Deploy API to add or update a new or used NLF license file.')
    parser.add_argument('-d', '--deploy', required=True, type=str, help='Hostname or IP address of ONTAP Select Deploy')
    parser.add_argument('-p', '--password', required=True, type=str, help='Admin password of Deploy server')
    parser.add_argument('-l', '--license', required=True, type=str, help='Filename of the NLF license data')
    parser.add_argument('-u', '--ontap_username', type=str,
                        help='ONTAP Select username with privelege to add the license. Only provide if the license is used by a Node.')
    parser.add_argument('-o', '--ontap_password', type=str,
                        help='ONTAP Select password for the ontap_username. Required only if ontap_username is given.')
    return parser.parse_args()

if __name__ == '__main__':
    args = parseArgs()
    main(args)
Script to delete a cluster

You can use the following CLI script to delete an existing cluster.

```python
#!/usr/bin/env python
#
# File: delete_cluster.py
#
# (C) Copyright 2019 NetApp, Inc.
#
# This sample code is provided AS IS, with no support or warranties of
# any kind, including but not limited for warranties of merchantability
# or fitness of any kind, expressed or implied. Permission to use,
# reproduce, modify and create derivatives of the sample code is granted
# solely for the purpose of researching, designing, developing and
# testing a software application product for use with NetApp products,
# provided that the above copyright notice appears in all copies and
# that the software application product is distributed pursuant to terms
# no less restrictive than those set forth herein.
#
#--------------------------------------------------------------------

import argparse
import json
import logging

from deploy_requests import DeployRequests

def find_cluster(deploy, cluster_name):
    return deploy.find_resource('/clusters', 'name', cluster_name)

def offline_cluster(deploy, cluster_id):
    # Test that the cluster is online, otherwise do nothing
    response = deploy.get('/clusters/{}?fields=state'.format(cluster_id))
    cluster_data = response.json()]['record']
    if cluster_data['state'] == 'powered_on':
        log_info("Found the cluster to be online, modifying it to be powered_off.")
        deploy.patch('/clusters/{}'.format(cluster_id), {availability: 'powered_off}', True)

def delete_cluster(deploy, cluster_id):
    log_info("Deleting the cluster(\)}.".format(cluster_id))
    deploy.delete('/clusters/{}'.format(cluster_id), True)
    pass
```
def log_info(msg):
    logging.getLogger('deploy').info(msg)

def configure_logging():
    FORMAT = '%(asctime)-15s:%(levelname)s:%(name)s: %(message)s'
    logging.basicConfig(level=logging.INFO, format=FORMAT)
    logging.getLogger('requests.packages.urllib3.connectionpool').setLevel(logging.WARNING)

def main(args):
    configure_logging()
    deploy = DeployRequests(args.deploy, args.password)

    with open(args.config_file) as json_data:
        config = json.load(json_data)

        cluster_id = find_cluster(deploy, config['cluster'][name])

        log_info("Found the cluster {} with id: {}."
            format(config['cluster'][name],
            cluster_id))

        offline_cluster(deploy, cluster_id)

    delete_cluster(deploy, cluster_id)

if __name__ == '__main__':
    args = parseArgs()
    main(args)
Common support module

All of the Python scripts use a common Python class in a single module.

```python
#!/usr/bin/env python
#
# File: deploy_requests.py
#
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#
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#
##--------------------------------------------------------------------

import json
import logging
import requests

requests.packages.urllib3.disable_warnings()

class DeployRequests(object):
    '''
    Wrapper class for requests that simplifies the ONTAP Select Deploy
    path creation and header manipulations for simpler code.
    '''

    def __init__(self, ip, admin_password):
        self.base_url = 'https://{}/api'.format(ip)
        self.auth = ('admin', admin_password)
        self.headers = {'Accept': 'application/json'}
        self.logger = logging.getLogger('deploy')

    def post(self, path, data, files=None, wait_for_job=False):
        if files:
            self.logger.debug('POST FILES: ')
            response = requests.post(self.base_url + path,
                                      auth=self.auth, verify=False,
                                      files=files)
```
else:
    self.logger.debug('POST DATA: %s', data)
    response = requests.post(self.base_url + path,
        auth=self.auth, verify=False,
        json=data,
        headers=self.headers)

    self.logger.debug('HEADERS: %s
BODY: %s', self.filter_headers(response),
                    response.text)
    self.exit_on_errors(response)

    if wait_for_job and response.status_code == 202:
        self.wait_for_job(response.json())
    return response

    def patch(self, path, data, wait_for_job=False):
        self.logger.debug('PATCH DATA: %s', data)
        response = requests.patch(self.base_url + path,
            auth=self.auth, verify=False,
            json=data,
            headers=self.headers)

        self.logger.debug('HEADERS: %s
BODY: %s', self.filter_headers(response),
                          response.text)
        self.exit_on_errors(response)

        if wait_for_job and response.status_code == 202:
            self.wait_for_job(response.json())
        return response

    def put(self, path, data, files=None, wait_for_job=False):
        if files:
            print('PUT FILES: {}' .format(data))
            response = requests.put(self.base_url + path,
                auth=self.auth, verify=False,
                data=data,
                files=files)
        else:
            self.logger.debug('PUT DATA:')
            response = requests.put(self.base_url + path,
                auth=self.auth, verify=False,
                json=data,
                headers=self.headers)

            self.logger.debug('HEADERS: %s
BODY: %s', self.filter_headers(response),
                               response.text)
            self.exit_on_errors(response)

        if wait_for_job and response.status_code == 202:
```python
def get(self, path):
    """ Get a resource object from the specified path """
    response = requests.get(self.base_url + path, auth=self.auth, verify=False)
    self.logger.debug('HEADERS: %s
BODY: %s', self.filter_headers(response), response.text)
    self.exit_on_errors(response)
    return response

def delete(self, path, wait_for_job=False):
    """ Delete's a resource from the specified path """
    response = requests.delete(self.base_url + path, auth=self.auth, verify=False)
    self.logger.debug('HEADERS: %s
BODY: %s', self.filter_headers(response), response.text)
    self.exit_on_errors(response)
    if wait_for_job and response.status_code == 202:
        self.wait_for_job(response.json())
    return response

def find_resource(self, path, name, value):
    ''' Returns the 'id' of the resource if it exists, otherwise None '''
    resource = None
    response = self.get('{path}?{field}={value}'.format(path=path, field=name, value=value))
    if response.status_code == 200 and response.json().get('num_records') >= 1:
        resource = response.json().get('records')[0].get('id')
    return resource

def get_num_records(self, path, query=None):
    ''' Returns the number of records found in a container, or None on error '''
    resource = None
    query_opt = '?{0}'.format(query) if query else ''
    response = self.get('{path}{query}'.format(path=path, query=query_opt))
    if response.status_code == 200:
        return response.json().get('num_records')
    return None

def resource_exists(self, path, name, value):
    return self.find_resource(path, name, value) is not None

def wait_for_job(self, response, poll_timeout=120):
    last_modified = response['job']['last_modified']
    job_id = response['job']['id']
```

self.logger.info('Event: ' + response['job']['message'])

while True:
    response = self.get('/jobs/{}?fields=state,message&' 'poll_timeout={}&last_modified=>={}'.format(
        job_id, poll_timeout, last_modified))

    job_body = response.json().get('record', {})

    # Show interesting message updates
    message = job_body.get('message', '')
    self.logger.info('Event: ' + message)

    # Refresh the last modified time for the poll loop
    last_modified = job_body.get('last_modified')

    # Look for the final states
    state = job_body.get('state', 'unknown')
    if state in ['success', 'failure']:
        if state == 'failure':
            self.logger.error('FAILED background job.\nJOB: %s', job_body)
            exit(1)  # End the script if a failure occurs
        break

def exit_on_errors(self, response):
    if response.status_code >= 400:
        self.logger.error('FAILED request to URL: %s\nHEADERS: %s\nRESPONSE BODY: %s',
            response.request.url,
            self.filter_headers(response),
            response.text)
        response.raise_for_status()  # Displays the response error, and exits the
        script

@staticmethod
def filter_headers(response):
    ''' Returns a filtered set of the response headers '''
    return {key: response.headers[key] for key in ['Location', 'request-id'] if
        key in response.headers}

Script to resize cluster nodes

You can use the following script to resize the nodes in an ONTAP Select cluster.

```python
#!/usr/bin/env python
##--------------------------------------------------------------------
```
import argparse
import logging
import sys

from deploy_requests import DeployRequests

def _parse_args():
    """ Parses the arguments provided on the command line when executing this
    script and returns the resulting namespace. If all required arguments
    are not provided, an error message indicating the mismatch is printed and
    the script will exit.
    """

    parser = argparse.ArgumentParser(description=(
        'Uses the ONTAP Select Deploy API to resize the nodes in the cluster.'
        ' For example, you might have a small (4 CPU, 16GB RAM per node) 2 node'
        ' cluster and wish to resize the cluster to medium (8 CPU, 64GB RAM per'
        ' node). This script will take in the cluster details and then perform'
        ' the operation and wait for it to complete.'
    ))
    parser.add_argument('--deploy', required=True, help=(
        'Hostname or IP of the ONTAP Select Deploy VM.'
    ))
    parser.add_argument('--deploy-password', required=True, help=(
        'The password for the ONTAP Select Deploy admin user.'
    ))
    parser.add_argument('--cluster', required=True, help=(
        'Hostname or IP of the cluster management interface.'
    ))
    parser.add_argument('--instance-type', required=True, help=(
        'The desired instance type for the cluster.'
    ))
    return parser.parse_args()
The desired instance size of the nodes after the operation is complete.

```
parser.add_argument('--ontap-password', required=True, help=('The password for the ONTAP administrative user account.'))
parser.add_argument('--ontap-username', default='admin', help=('The username for the ONTAP administrative user account. Default: admin.'))
parser.add_argument('--nodes', nargs='+', metavar='NODE_NAME', help=('A space separated list of node names for which the resize operation should be performed. The default is to apply the resize to all nodes in the cluster. If a list of nodes is provided, it must be provided in HA pairs. That is, in a 4 node cluster, nodes 1 and 2 (partners) must be resized in the same operation.'))
return parser.parse_args()
```

def _get_cluster(deploy, parsed_args):
    """ Locate the cluster using the arguments provided """
    cluster_id = deploy.find_resource('/clusters', 'ip', parsed_args.cluster)
    if not cluster_id:
        return None
    return deploy.get('/clusters/%s?fields=nodes' % cluster_id).json()['record']

def _get_request_body(parsed_args, cluster):
    """ Build the request body """
    changes = {'admin_password': parsed_args.ontap_password}
    # if provided, use the list of nodes given, else use all the nodes in the cluster
    nodes = [node for node in cluster['nodes']]
    if parsed_args.nodes:
        nodes = [node for node in nodes if node['name'] in parsed_args.nodes]
    changes['nodes'] = [
        {'instance_type': parsed_args.instance_type, 'id': node['id']} for node in nodes]
    return changes

def main():
    """ Set up the resize operation by gathering the necessary data and then send the request to the ONTAP Select Deploy server. """
logging.basicConfig(
    format='[%(asctime)s] [%(levelname)5s] %(message)s', level=logging.INFO,)

logging.getLogger('requests.packages.urllib3').setLevel(logging.WARNING)

parsed_args = _parse_args()
deploy = DeployRequests(parsed_args.deploy, parsed_args.deploy_password)

cluster = _get_cluster(deploy, parsed_args)
if not cluster:
    deploy.logger.error('Unable to find a cluster with a management IP of %s' % parsed_args.cluster)
    return 1

changes = _get_request_body(parsed_args, cluster)
deploy.patch('/clusters/%s' % cluster['id'], changes, wait_for_job=True)

if __name__ == '__main__':
sys.exit(main())
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